

MOBILE LEGENDS : BANG BANG

1.0 RULES & REGULATIONS

This competition is conducted in accordance with the conditions and rules set by the Organizing Committee of UiTM International Sports Fiesta (UiSF) E-Sports 2021 Universiti Teknologi MARA.

2.0 ELIGIBILITY OF PLAYERS

- 2.1 This tournament is by **INVITATION ONLY**.
- 2.1 Students of Universities.
- 2.3 Each university may register a maximum of two (2) teams for team event

3.0 REGISTRATION

- 3.1 Tournaments are held online.
- 3.2 Team event competition
- 3.3 Open Category.
- 3.4 Team members must be from the same university.

4.0 MATCH REGULATION

- 4.1 Only Mobile Devices are allowed (Ipad, tablets and emulators are not allowed)
- 4.2 All equipment and use of internet data are the responsibility of the participants / teams respectively.
- 4.3 Each team must check in 30 minutes earlier from their schedule
- 4.4 Team captain must accept the tournament schedule, and be sure all player is available during tournament progress.
- 4.5 Spectators/manager/coach are not allowed on this tournament. Only Admin, Official Caster and Player are allowed in the game.
- 4.6 The organizer reserves the rights to disqualify any teams or enforce a replacement of player(s) in a team.
- 4.7 The organizers are not liable for any losses, injuries or damages over the course of the tournament. No person or persons shall hold the event organizers liable.
- 4.8 The organizers reserve the rights to disqualify any teams to the organizer sole discretion.

- 4.9 In the Group stage, each round of matches should be set up Custom Mode/Draft Pick, as a 5v5 Match Up battle with 3 heroes ban.

5.0 MATCH START

- 5.1 At the arranged time, Match Up game under Custom Mode, and invites the other squad's leader to join;
- 5.2 After both side's leaders have joined, each leader should invite their squad members to join the battle. Please ensure that all player and account IDs are correct.
- 5.3 After the two sides have confirmed the identity of the opposing squad, then they can begin the match and start battling until the match ends.
- 5.4 Each squad required to banned Three (3) heroes regardless different type of heroes. Not banned two (2) heroes for each squad will rematch the game.
- 5.5 Each match are entitle to call our PAUSE in the chat which game will be pause in 1 minute for maximum of Three (3) times. No pause are allowed after the 3rd pause call out and the match continue as per normal.

6.0 MATCH END

- 6.1 After the end of the match, winner team will need to screenshot the match result for the purpose of verification and as proof of the match.
- 6.2 After Two (2) matches, every squad can rest for Five (5) minutes and during rest, all members can restart their mobile phone and ready for the next match /game. Squad Leader should take a role to meet the secretariat for the next match if the game has ended.
- 6.3 The results will be recorded by the Marshall in charge

7.0 LEGAL PROCESS

- 7.1 Legal proceedings are not permitted.
- 7.1 Marshall and admin decisions are absolute and final.
- 7.2 Any form of negative publicity/comments made in any form of media such as Facebook, Instagram, Twitter, to name a few, will be subject to immediate disqualification from the tournament.