

## **MOBILE LEGENDS : BANG BANG**

### **1.0 RULES & REGULATIONS**

This competition is conducted in accordance with the conditions and rules set by the Organizing Committee of KARISMA Virtual Edition 2021 Universiti Teknologi MARA.

### **2.0 ELIGIBILITY OF PLAYERS**

- 2.1 All students are enrolled in full-time courses at Universiti Teknologi MARA during this competition.
- 2.2 All students who registered with Universiti Teknologi MARA in the Academic session during the competition.

### **3.0 REGISTRATION**

- 3.1 Tournaments are held online.
- 3.2 Team event competition
- 3.3 Two (2) competition categories , which is men & women's teams.
- 3.4 Each team can register 6 players (5 players + 1 reserve player)
- 3.5 Team members must be from the same campus.

### **4.0 MATCH REGULATION**

- 4.1 All equipment and use of internet data is the responsibility of the participants / teams respectively.
- 4.2 Each team must check in 30 minutes earlier from their schedule
- 4.3 Team captain must accept the tournament schedule, and be sure all player is available during tournament progress .
- 4.4 Spectators/manager/coach are not allowed on this tournament. Only Admin, Official Caster and Player are allowed in the game.
- 4.5 The organiser reserves the rights to disqualify any teams or enforce a replacement of player(s) in a team.
- 4.6 The organizers are not liable for any losses, injuries or damages over the course of the tournament. No person or persons shall hold the event organizers liable.

- 4.7 The organizers reserve the rights to disqualify any teams to the organizer sole discretion.
- 4.8 In the Group stage, each round of matches should be set up Custom Mode/Draft Pick, as a 5v5 Match Up battle with 3 heroes ban.
- 4.9 Each participant is required to use the registered ID and In Game Name (IGN) only. If there is any IGN exchange, strictly allowed to do during the team manager briefing only.
- 4.10 For Grouping till quarter final will be held accordingly to Best of 1 format, while semifinal and final will be follow Best of 3 format.

## **5.0 MATCH START**

- 5.1 At the arranged time, Match Up game under Custom Mode, and invites the other squad's leader to join;
- 5.2 After both side's leaders have joined, each leader should invite their squad members to join the battle. Please ensure that all player and account IDs are correct.
- 5.3 After the two sides have confirmed the identity of the opposing squad, then they can begin the match and start battling until the match ends.
- 5.4 Each squad required to banned Three (3) heroes regardless different type of heroes. Not banned two (2) heroes for each squad will rematch the game.

## **6.0 MATCH END**

- 6.1 After the end of the match, winner team will need to screenshot the match result for the purpose of verification and as proof of the match.
- 6.2 After Two (2) matches, every squad can rest for Five (5) minutes and during rest, all members can restart their mobile phone and ready for the next match /game. Squad Leader should take a role to meet the secretariat for the next match if the game has ended.
- 6.3 The results will be recorded by the Marshall in charge

## **7.0 PRIZE**

Prize will be given to the winners in first, second and third place (together with fourth place)